

## 'Nobodies'

They say in places where technology runs rampant, and the people lose themselves in the web, that its possible to lose your Identity. The very essence of who you are and what you've done is lost, diffused into the web leaving you an empty shell.

When this happens the being left behind is a creature thirsty for identity. It will continue to function in the capacity of a normal person going to work, buying groceries or going out with friends. The only catch is if any one notices that this creature isn't a real person it will attack them and absorb their identity. When this happens the victim become a 'Nobody' as well. When people with strong emotions or identity make a scene it sometimes causes a frenzy amongst the local 'nobodies.'

'Nobodies' tend to be capable of anything that a normal person can do and are extremely driven to gain back an identity. Sadly its believed they never can, doomed to spend an eternity longing to be 'somebody.' These zombie like phantoms will live on forever trying to have the normal life that they lost.

Nobodies look like people, act like people

and can use their tools and weapons. They coordinate and communicate and work hard. However 'Nobodies' have no face, just a fleshy surface with sunken recesses for eyes and a bump of a nose. They can only talk when no one can see their face, otherwise it sounds like tortured mumbles. Its believed that they are a new breed of zombie.



Name: Nobody			
Type:	Phantom	Skill:	2
HP/MP:	50-50	Moxie:	4
AC:		Move:	4
Def:		Str:	2
Zen:	3	Resist:	Align
Ki:	2	Weak:	

Unique Abilities
Hunger- +2 move +1 lv Str +2 Zen

Actions	
Weapon	Level 2 Damage +15, can equip any weapon / type
Ki Spirit	2D10+34 2 targets, Enchant, Protect, Divination
Consume Identity	Moxie vs Target Moxie: If 'nobody' wins, irrevocable death
	Targets killed this way become 'Nobodies', Skill can be used on the dead too.
T-Sphere	Deception 2ki 2 fatigue

Rewards:

Rank Difficulty:
C-4

Special Alchemic Items: